Symbol	Name	Description (based on MO-TF1 Guide)
Structures		
\Phi	Structure No Damage	Low Risk, low probability of further collapse
	Structure Damaged	Medium Risk, structure is moderately damaged
	Structure Failed	High Risk, may be subject to sudden collapse
	Structure Destroyed	Complete destruction of structure
Human Interaction		
(A)	Assisted	Materials assistance provided to residents
⟨E ⟩	Evacuated	Survivors transported to collection point
(R >	Rescued	Technical rescue that required physical intervention
(F >	Follow-Up Form	Additional information required not adequately described by symbol set
ŵ	Victim Detected	Potential victim detected (including canine alert or intelligence)
	Confirmed Victim	Confirmed live survivor (visual, audible, physical confirmation)
	Human Remains	Confirmed victim determined to be deceased
	Human Remains Removed	Human remains removed from specific location
®	Shelter in Place	Survivors have chosen to remain at location
Hazard		
€	Animal Issue	Issue including aggression, location, assistance needed, etc.
	Fire Incident	General fire occurrence
⟨HM ⟩	Hazardous Material Incident	Nuclear, biological, or chemical incident
\$	Flood/Water Level	Predetermined site for documentation of water line
(a)	Route Blocked	Inaccessible route by land or water
!	Other Hazard	Other hazard not already identified
Other/Support		
•	Targeted Search	Specific location or condition requiring increased search effort
H	Helicopter Landing Site	Appropriate site for landing zone
	Incident Command Post	Incident Command Post
(CCP)	Casualty Collection Point	Location that is used for the assembly, triage (sorting), medical stabilization and subsequent evacuation of casualties
SAR	SAR Location Update	Can be used to update the location of a SAR team.
S	Staging	Area where apparatus and personnel report to await assignment
S	Safety Zone	A location that is confirmed to be safe from hazard or threat (e.g., above maximum flood height, clear from wildfire hazard, far from falling debris in an earthquake).
21	Extra 21	Mission specific placeholder to be determined (e.g. abandoned vehicle, commercial structure, evidence)
22	Extra 22	Mission specific placeholder to be determined
23	Extra 23	Mission specific placeholder to be determined
24	Extra 24	Mission specific placeholder to be determined
\bigcirc	Other	Other not already identified